

# Generating Designs

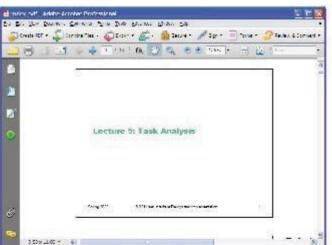


#### **UI Hall of Fame or Shame?**



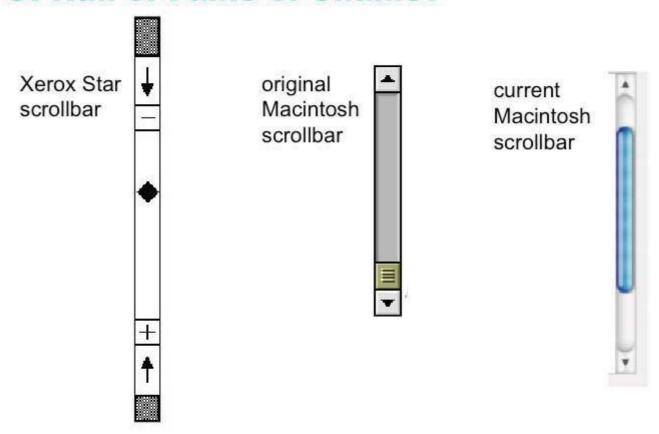
#### Ghostview

#### Acrobat





#### **UI Hall of Fame or Shame?**



#### **Today's Topics**



- Design techniques
  - Sketching
  - Scenarios
  - Storyboards
- Design patterns
- Simplicity

### **Sketching Designs**

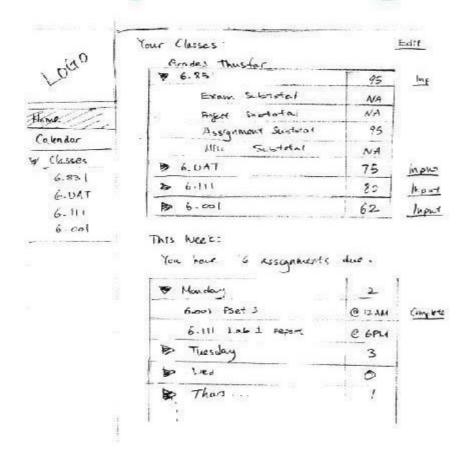


- Draw your ideas
  - By hand, not by drawing program
  - Paper or whiteboard
- Generate many ideas
- Design in a group



#### **Examples of Design Sketches**



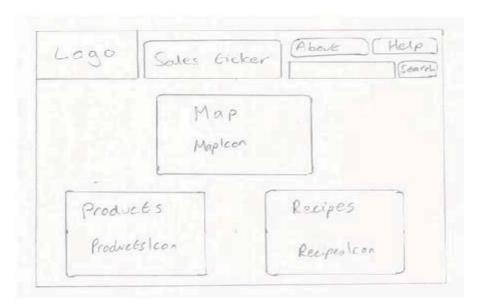


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Add Class Add Class + Step 1: Base Details + Step 2: Assignants	Add New Class Subject Number:
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# **Examples of Design Sketches**

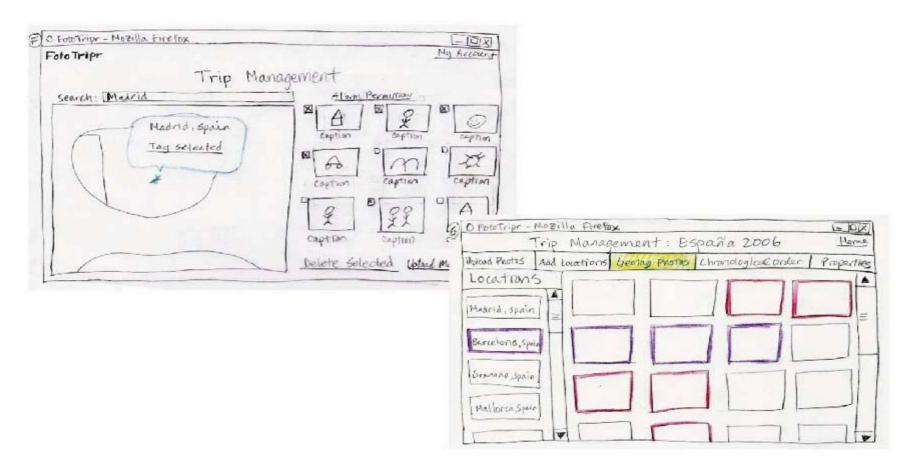








### **Examples of Design Sketches**



# Scenarios



- Scenario is a story about a user using the system
  - Concrete, realistic, but fictional
  - Involves a user with a goal
  - Follows how the user achieves the goal

# **Storyboards**



- Sequence of sketches illustrating a scenario
- First prototype of a design
  - Shows how the design can actually be used to satisfy a goal





- Are important tasks covered?
- Which usability aspects matter most?
- How large does the data get?





- Patterns are good solutions to common problems
  - General GUI patterns: Tidwell, Salaakso
  - Web collections: Yahoo, Welie
- Pattern kinds
  - Structural
  - Navigation
  - Widgets

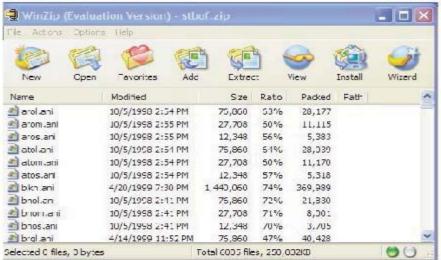






Wizard

#### **Center Stage**







#### breadcrumbs

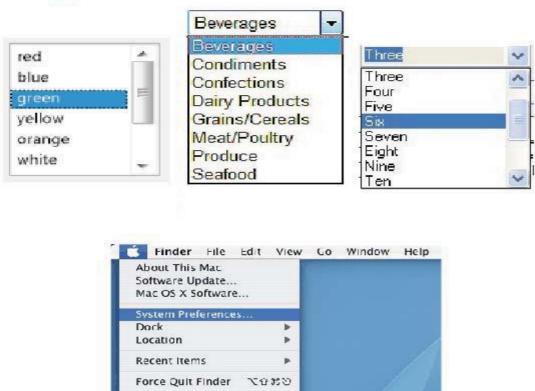
Travel > Guides > North America

#### pagination

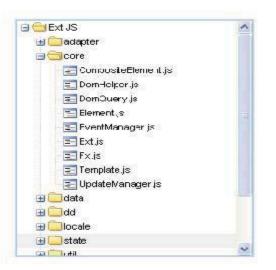
Results Page:
1 2 3 4 5 6 7 8 9 10 Next







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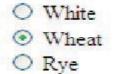


Sleep Restart... Shut Down... Log Out Guest...

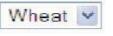
### Widgets for 1-of-N Choices



Radio buttons



Drop-down menu

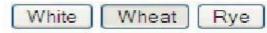




Single-selection listbox



Toggle buttons









Widgets for 1-of-N choices (with N=2), plus:

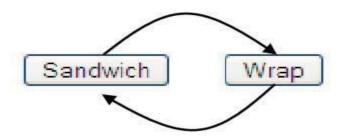
Checkbox

✓ Toasted

Toggle button

Toasted

- Avoid:
  - Sort in ascending order
  - Insert vs. overstrike



## Widgets for K-of-N Choices



N checkboxes



Multiple-selection listbox





#### **Widgets for Window Organization**

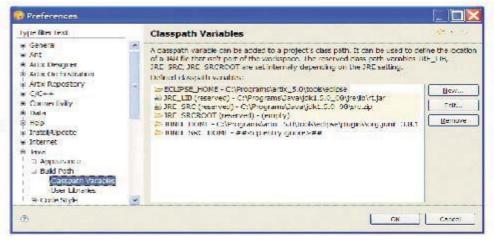
#### Tab widget



#### Accordion widget

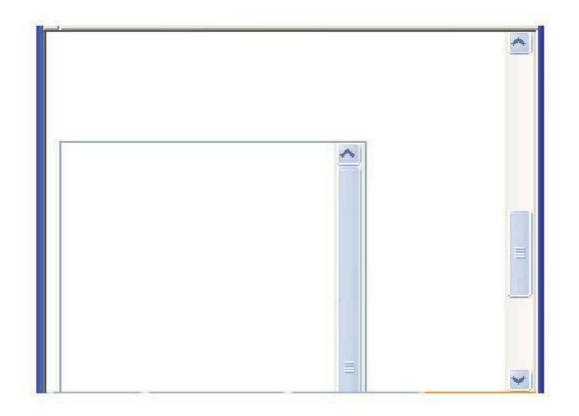


# Table of contents









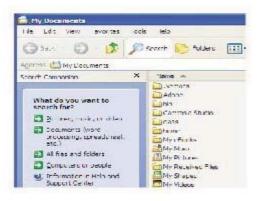
#### **Widgets for Dialogs**

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- Modal dialog box
- Modeless dialog box
- Sidebar



modal sheet





modeless sidebars

## **Pros & Cons of Widgets**

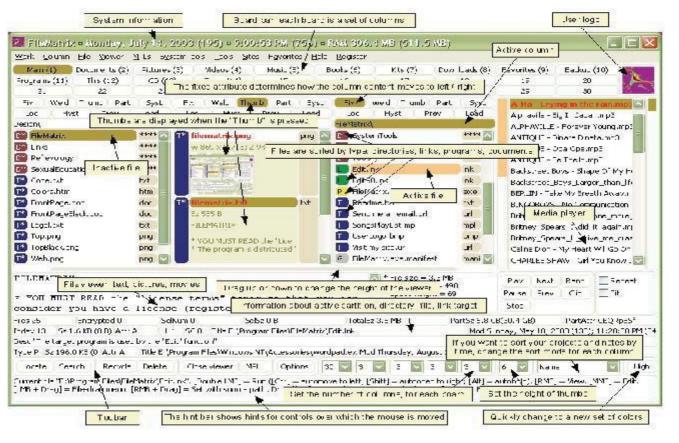


- Advantages
  - External consistency
  - Saves development effort
    - · Coding, testing, debugging, maintenance
    - · Iteration and evaluation
- Disadvantages
  - Widgets may constrain designer's thinking
  - Widgets encourage menu & forms style, rather than richer direct manipulation style
  - Widgets may be used inappropriately





25



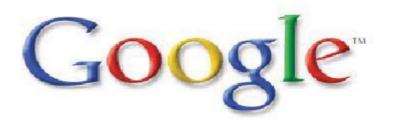
Source: Alex Papadimoulis

Spring 2011

6.813/6.831 User Interface Design and Implementation









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Remove inessential elements







- Combine elements for leverage
  - Find a way for one element to play multiple roles



# Summary



- Generate many ideas
- Capture your ideas with sketches, scenarios, and storyboards
- Study design patterns and use them wisely
- Keep it simple